Character Name	Player Name	Class(es)	Class Level(s)	Experience	Heroic Level

STAR WARS ROLEPLAYING GAME

Character Sheet by Angille 3-Apr-08

Species	Age	Sex	Height	Weight	Description

ABILITY SCORES

	Mod	Score	Level Mod	Race Mod	Base Score
STR		=	+	+	
DEX		=	+	+	
CON		=	+	+	
INT		=	+	+	
WIS		=	+	+	
CHA		=	+	+	

DEFENSES

	Total	Heroic Level	Class Bonus	Ability Mod	Misc Mod
FORT	= 10 +	+	+	Con +	+
REF	= 10 +	+	+	Dex +	+
WILL	= 10 +	+	+	Wis +	+
	= 10 +	+	+	+	+

Notes

VITAL STATISTICS

	Total	Current
HIT POINTS		

	Total	Fort Defense	Misc Mod
DAMAGE THRESHOLD	=	+	

SPEED	FORCE	DESTINY

DARK SIDE

SKILLS

Key Ability ½ = ½ Lvl ☐ Armor Check DEX Training Required ⊗

Key Ability		Total	Ability Mod	Misc Mod	+5 each Trained / Focus
DEX	Acrobatics	=	+		+ ⊘ ○ + ½
STR	Athletics	=	+		+ ○ ○ + ½
CHA	Deception	=	+		+ ○ ○ + ½
CON	Endurance	=	+		+ ○ ○ + ½
CHA	Gather Information	=	+		+ ○ ○ + ½
DEX	**Initiative**	=	+		+ ○ ○ + ½
INT	Know.	=	+		+ ⊘ ○ + ½
INT	Know.	=	+		+ ⊘ ○ + ½
INT	Mechanics	=	+		+ ⊗ ○ + ½
WIS	**Perception**	=	+		+ ⊘ ○ + ½
CHA	Persuasion	=	+		+ ○ ○ + ½
DEX	Pilot	=	+		+ ⊘ ○ + ½
DEX	Ride	=	+		+ ○ ○ + ½
DEX	Stealth	=	+		+ ○ ○ + ½
WIS	Survival	=	+		+ ⊘ ○ + ½
WIS	Treat Injury	=	+		+ ⊘ ○ + ½
INT	Use Computer	=	+		+ ⊘ ○ + ½
CHA	**Use the Force**	=	+		+ ⊘ ○ + ½
		=	+		+ ○ ○ + ½
		=	+		+ ○ ○ + ½

COMBAT

	Total	Base Attack	Ability Mod	Size Mod	Misc Mod
MELEE	=	Str +	+	+	
RANGED	=	Dex +	+	+	

ARMOR	

Ref Bonus | Fort Bonus | Check Penalty | Max Dex | Speed

WEAPONS

Weapon	Attack	Damage	Crit	Type	Notes

EQUIPMENT

Item	Cost	Weight
Totals		

FORCE POWERS

LANGUAGES

○ Speak native only

FEATS, TALENTS, RACIAL ABILITIES

Level	Page	Level	Page

CONDITION TRACK

NORMAL

- **-1** to all defenses, to attacks, skill & ability checks
- **-2** to all defenses, to attacks, skill & ability checks
- **-5** to all defenses, to attacks, skill & ability checks
- **-10** to all defenses, to attacks, skill & ability checks move at ½ speed

HELPLESS unconscious or disabled